

For 2 - 4 players, ages 4 and up.



· Object:

Be the first player to collect the worms that match all your cards.

· Contents:

Apple game base, 20 worms with color tails, worm cards.

· Set Up:

FOR ALL THE GAME VERSIONS:

Place a worm into each hole, tail end down. The youngest player starts the game and play moves to the left. To start the apple slide the lever towards the apple top and your turn begins. It ends when worms stop popping!

Playing and Winning:

SAME COLOR GAME: For 2 to 4 players

Each player takes 5 worm cards of the same color and lays them face up in a row in front of them. On your turn, slide the lever back and, one at a time, pick up a worm and look at the tip of their tail. Any time you find a worm whose tail matches your color card, take it out of the apple and place it over one of your cards. Keep picking up worms until the worms stop popping; then the next player goes.

Anytime a player picks a worm that isn't a match, they still show its tail to the other players before putting it back into its hole. During the game, try to remember where your color worms are when the other players pick them up and put them back in place! Maybe you'll get them on your next turn!

The player to the left now takes their turn. The first player to get 5 of his or her color worms wins!

SAME COLOR GAME: FAST VERSION

One player slides back the lever. At the same time, all the players take worms one at a time. When the timer runs out, another player sets the lever and the game continues until one player gets all five matching worms to win!

DIFFERENT COLORS GAME - For 2 to 4 players

Shuffle the worm cards, face down, and deal the deck out to all players. Players should have the same number of cards, so remove from play any extra ones.

Each player takes their cards and lays them face up in a row. The object in this game is to find a matching worm for each of your cards. The first player to do so wins!

DIFFERENT COLORS ADVANCED GAME - For 2 to 4 players

Shuffle and deal the cards and, as in the other games, players put their cards in a row. In this version, you must match worms in the same order that they are placed in front of you, going from left to right! For example, if your first card is blue, you must find a worm with a blue tail and lay it on the card before you can take a matching worm for your second card. If there's no match, put the worm back and take another until time runs out. The first player to get through their row of cards IN ORDER, is the winner.

We appreciate your comments on Squiggly Worms. Please address your correspondence to:
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Our customer service department is available Monday through Friday, from 10:00 AM until 4:00 PM EST at (800) 800-0298.

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